GAME: Mr. Big Eyes

## BEST TIME TO PLAY: Anytime!

OBJECT OF GAME: Move magnets (eyes) in the direction of the spoken word. You will need two magnets and a timer.

- \* The teacher draws a big circle for a head and two small circles for eyes.
- \* Place Sight Words and Word Family words they have been taught around the head, or you can write them on the board.
- \* Student #1 says the word and student #2 moves the magnets (eyes) in the direction of the word. The judge (teacher) approves with a *yes*.
- \* The pair of students who are the fastest get an early recess, a prize (junk from the dollar store) or points (to redeem for junk from the dollar store).
- \* You can also match the rhyming words. Say the word *bat* and they move the eyes towards *cat*.

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